



ESF-U5

PROJECT MANAGEMENT



Introduction to project management



What is a project?

A temporary organization that is created for the purpose of delivering one or more products according to an agreed business plan



- Projects are the means by which we introduce change
- Projects should have a defined start and a defined end
- A project involves a team of people with different skills working together



Performance targets and tolerances



Time, cost, quality, scope, benefits and risks



What is project management?

Planning, delegating, monitoring and control of all aspects of the project and the motivation of those involved within the performance targets.



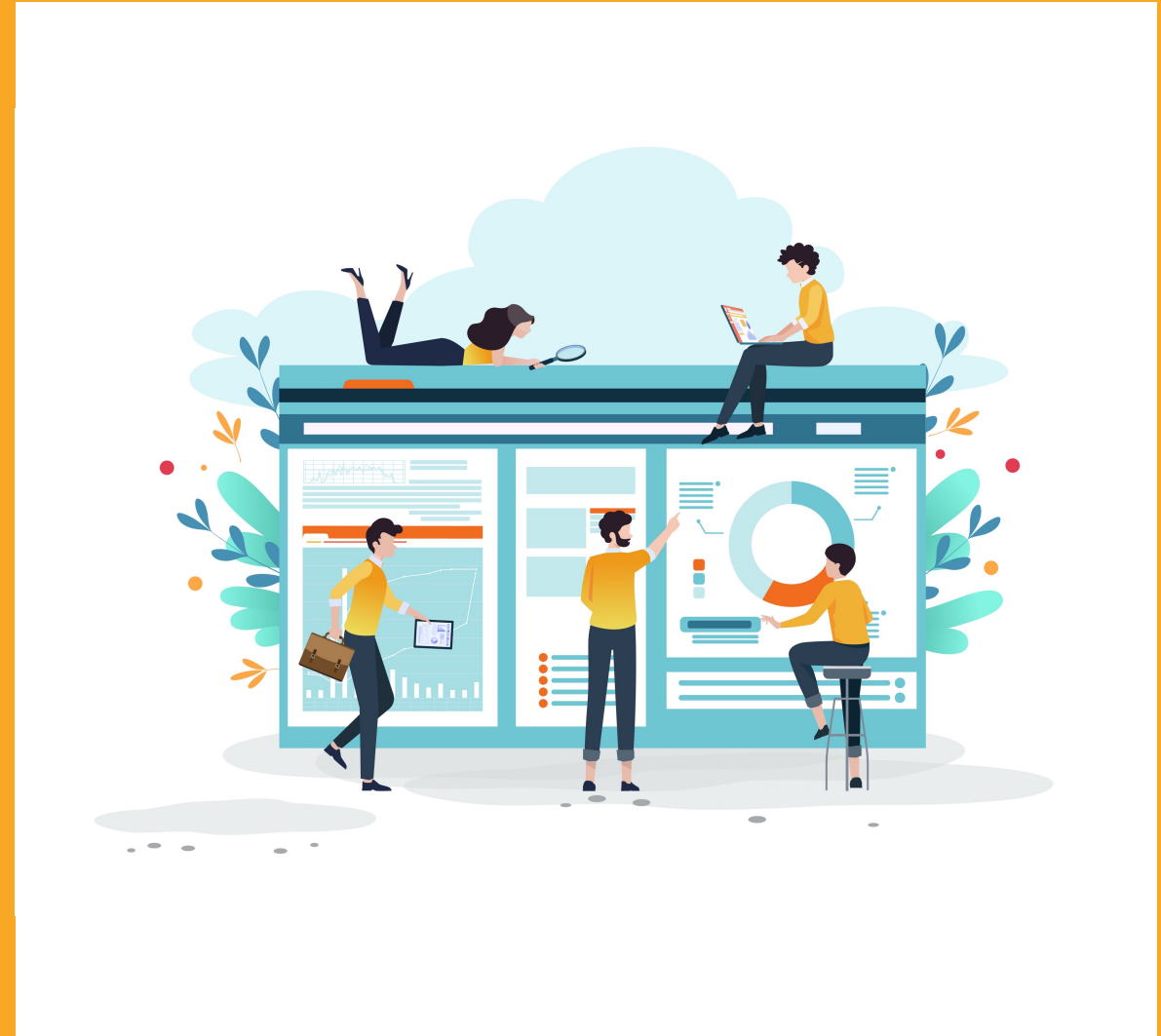
- The **Project manager** is the single focus for the day-to-day management of the project.
- The Project manager is responsible for planning, the delegation, monitoring and control and the motivation of the team.



Technical knowledge, Transversal skills, Hands-on experience



Planning, time management, people management, problem solving, attention to detail, communication, negotiation and conflict management





Who are our stakeholders?



What is stakeholder engagement?

The identification, analysis, planning and involvement of all those parties who have an interest and influence on the project (Stakeholders).



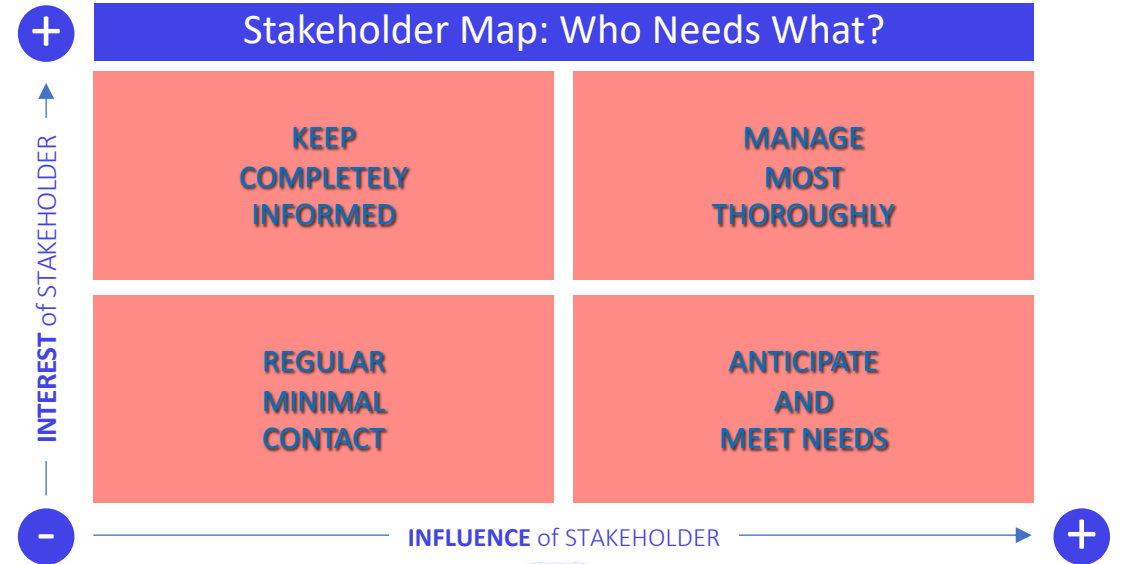
- **Identify** who are our stakeholders
- **Analyse** the why and the what
- **Plan** the how, the when, the where and the what
- **Implement** actions
- **Measure** the efficacy



Stakeholder map (interest and influence/power)



Institutional, Key, Operative, Informed stakeholder



The lifecycle of a project



When does a project start and finish?

The project lifecycle starts after that it is being authorized and finishes after that the product is accepted by the end users.



- Starting-up a project
- Initiating a project
- Controlling a project and delivering the products
- Closing the project



Project executive, Project manager and Team manager



Project plan, phase plan and controlled closure





A teacher as a Project manager





The teacher as project manager of “Educating on sustainability through food” project

REFLECTIVE QUESTIONS:

- Who are your stakeholders?
- What are their needs? What is their influence/interest?
- What objectives would you like to achieve? SMART! How do they contribute to your school context?
- How are you going to develop you projects?
- Who are you going to involve in order to make it interdisciplinary?
- How are you going to monitor your project?
- How are you going to close the project?
- How are you going to make sure that the results obtained will continue to be used after project closure?
- What benefits they will bring to your stakeholders?





The teacher as project manager of “Educating on sustainability through food” project

TIPS:

- Always have a **plan** and **communicate** it to stakeholders using easy visible tools with short text lines: mind maps, diagrams, charts, power points.
- Use a **daily log** in order to record the most important events of your project daily: this will help you to take control of your project and monitor its ongoing
- **Record lessons learnt:** everything you have learnt may help you and your colleagues to improve the quality of present and future projects.
- Don't forget to consider all those events that may impact your project: **threats and opportunities!**
- Pay **attention to details:** be flexible, open minded and resilient.





Thanks to everyone!
Erina Guraziu
Project manager
Euro Education BG