SKILLED
THROUGH
FOOD

Meet&Learn PLATFORM
Operational guide

Fondazione
Barilla
il tuo cibo, la tua terra

civicaMente
Education Training Dissemination

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ΠΑΤΡΩΝ

CONTENT INDEX

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ICT Pedagogy

An introduction

Information and Communications Technology (ICT) impacts on students' learning **when teachers are digitally literate**.

ICT tools enhance **communication, creation, dissemination, storage, and management of the information.** ICT can be a part of the teaching-learning interaction, replacing chalkboards with interactive digital whiteboards, using smartphones during class time, and applying proper methodologies.

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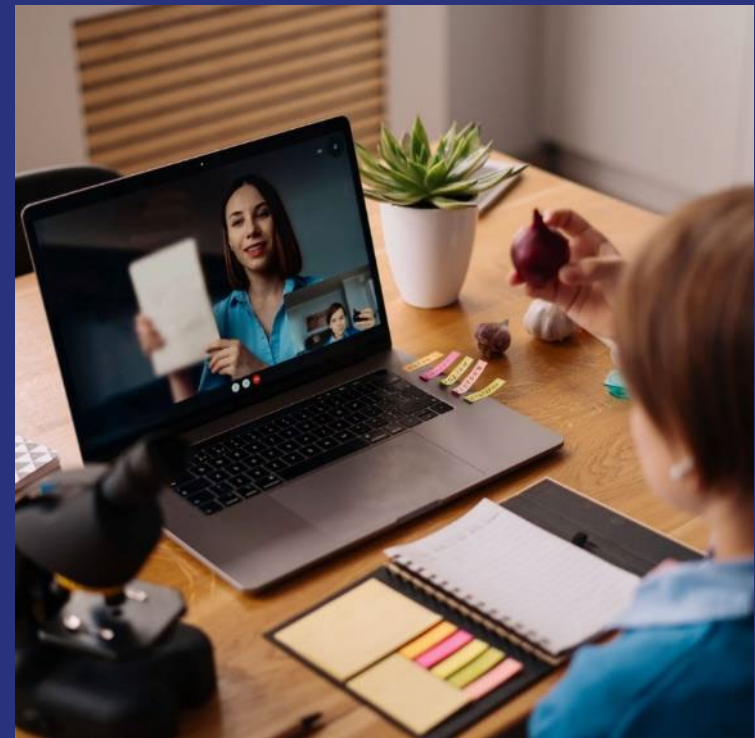
Flipped classroom

A tech friendly methodology

The flipped classroom model, **involving lecture and practice** at home via computer-guided instruction and **interactive learning activities in class**, represents a notable shift in the didactic perspective, which gives the **right value to the more participatory context of the class**.

The **effectiveness** of this teaching approach is rapidly gaining acclaim from many teachers.

Student perceptions about flipped classrooms are generally positive, as they prefer **the cooperative learning activities in class over regular lecture**.

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WHAT IS THE…

Meet&Learn platform

The web platform differs from a website as the former is **a tool for the empowerment of the participants**, while the latter focuses on just delivering information. When you think about the **Meet&Learn** platform it is more accurate to visualize it as a **facilitation hub**, that goes far beyond a simple website.

- **Interactive…** you just won't only sit down and read
- **Scalable…** it can work as a pilot test to implement on broader targets
- **Durable…** it will last after the EU-financed period is over

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USERS OF THE PLATFORM

Understanding the access system

The Meet&Learn platform aims at engaging **3 types of users: public, administrative and technical partners, school partners** (teachers).

Visitor (public)
Homepage, news, library, full access in 2023

Teacher
Everything a visitor can see plus:
full learn area, full meet area

Technical Partner
Everything a teacher can see plus:
full partners area

	👤	🧑‍🏫	👥
Homepage	✅	✅	✅
Newsfeed	✅	✅	✅
Scientific library	✅	✅	✅
Full LEARN area		✅	✅
Full MEET area		✅	✅
Full PARTNER'S area			✅

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In this chart, it is possible to **understand the structure with three areas** of the platform, together with its main features.

HOMEPAGE

PROJECT
NEWSFEED
SOCIAL HUB
CONTACTS
AREA

MEET

UPLOAD

EVENTS

CHAT

LEARN

E-LIBRARY

VIRTUAL ROOM

PARTNER

PROJECT DATA MANAGEMENT

PROJECT DEVELOPMENT

CHAT

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HOMEPAGE & MENU

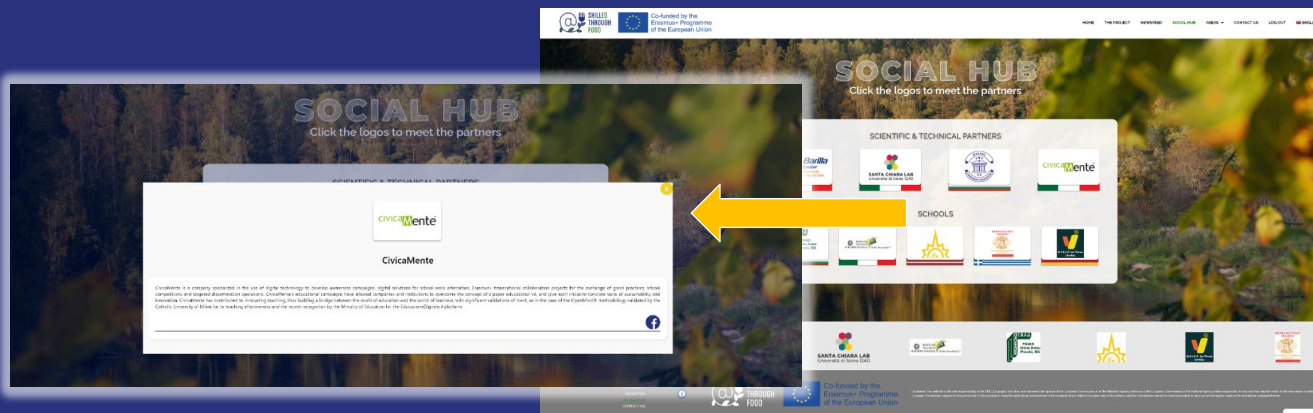The initial navigation of the platform immediately allows you to **deal with the three areas: partner, learn, meet.**

The three areas denote the platform's **three facilitation functions: partnership management, digital learning, and operational sharing between partners, teachers and students**.

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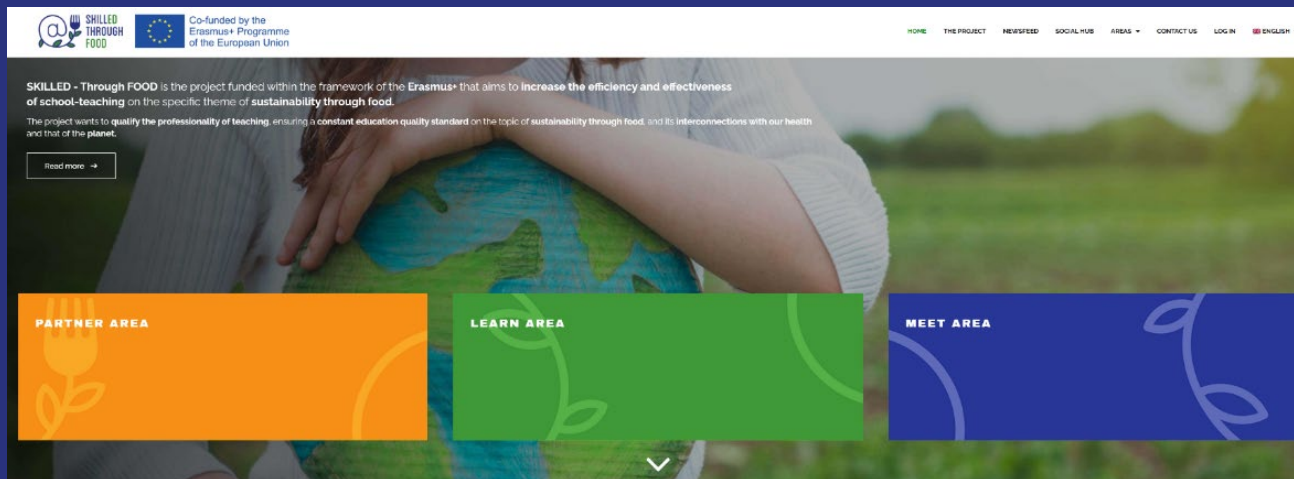
THE SOCIAL HUB Partners' presentations

In the partner area it is possible for any user to discover a **synthetic bio of each partner participating in the SKILLED for Food project.**

To access the bios of the partners, simply **click on each logo to open the corresponding information pop-up.**

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PARTNERS' AREA

The chat

The chat is addressed to the **technical partners only: scientific contributors, administrative staff, and project coordinators**.

The chat is a useful, safe and quick tool to rely on when it comes to **sharing documents and else**.

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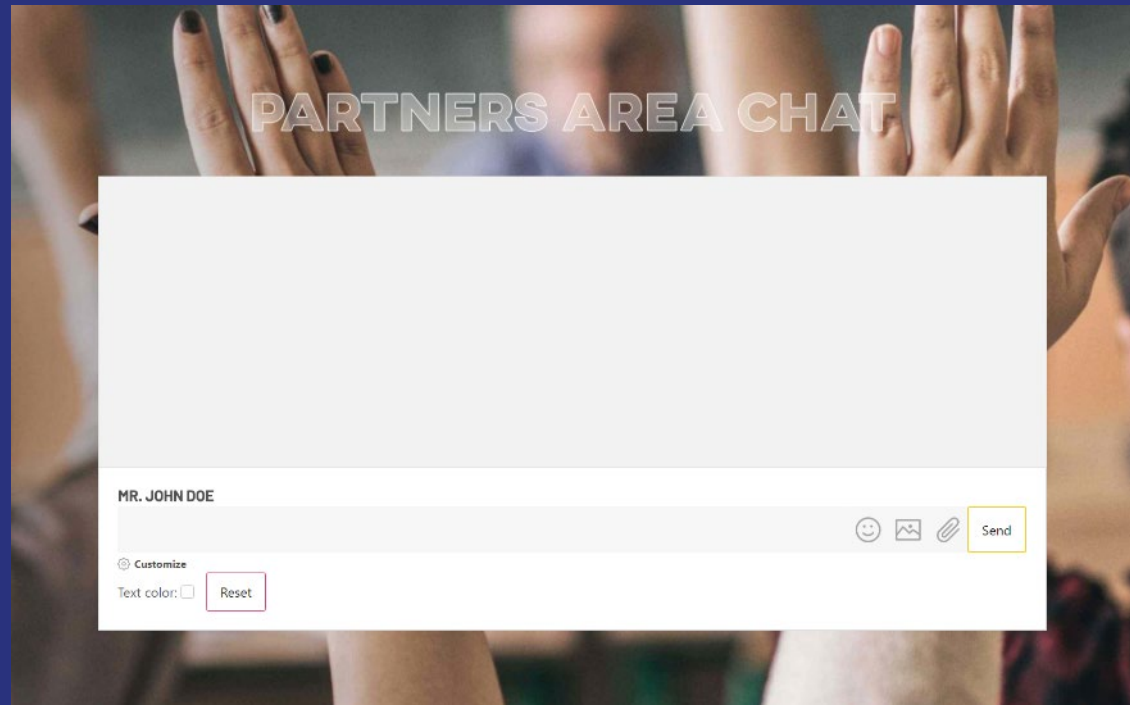
PARTNERS AREA

PDM
& Project
Development

These two features, also reserved for interaction between partners, were developed by integrating the **Google Drive** platform and building a **specific folder architecture in the cloud.**

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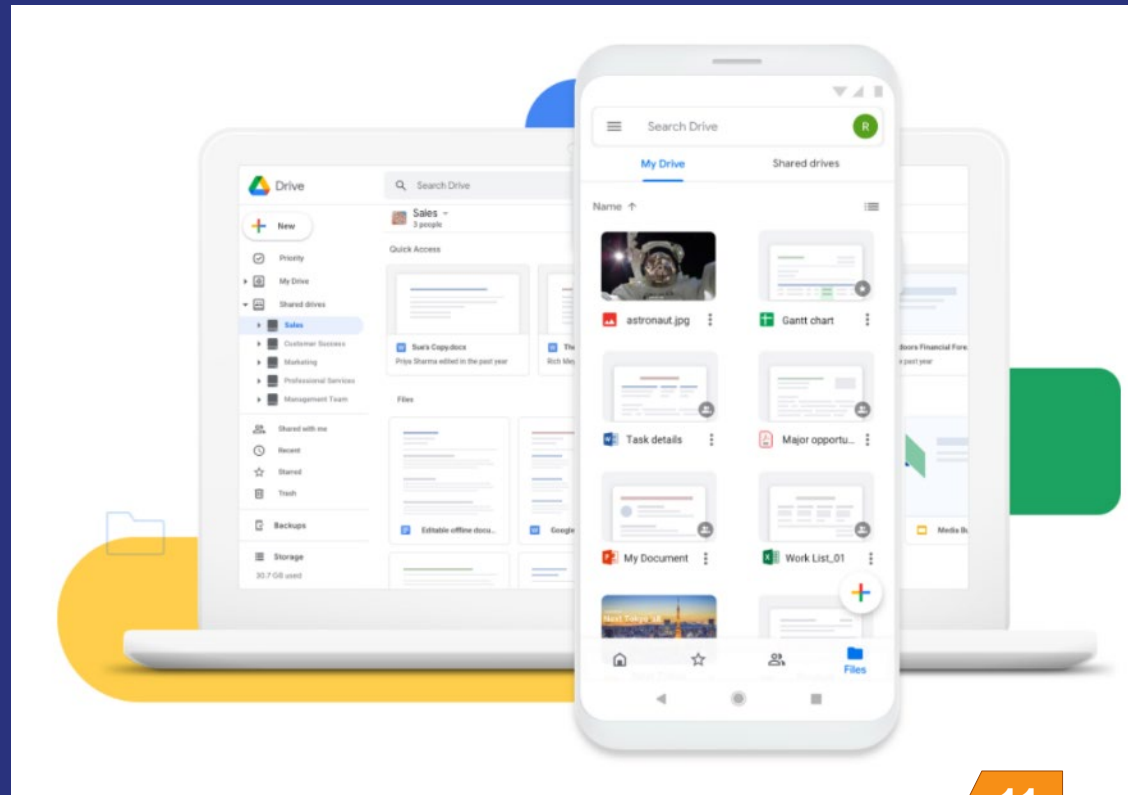
MEET AREA

The best practice uploader

Thanks to this utility the teachers will be enabled to **upload the best practices documents** they prepared, while the page will show the documents when uploaded.

The visibility of the uploaded documents will be a motivation factor for all the teachers involved.

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MEET AREA

The teachers chat

This chat is reserved to the teachers only: its strong points are **simplicity and straightforward usage**, that allows not just chatting, but also sharing any kind of file, including **images, audio files, and docs.**

As easy as a WhatsApp group!

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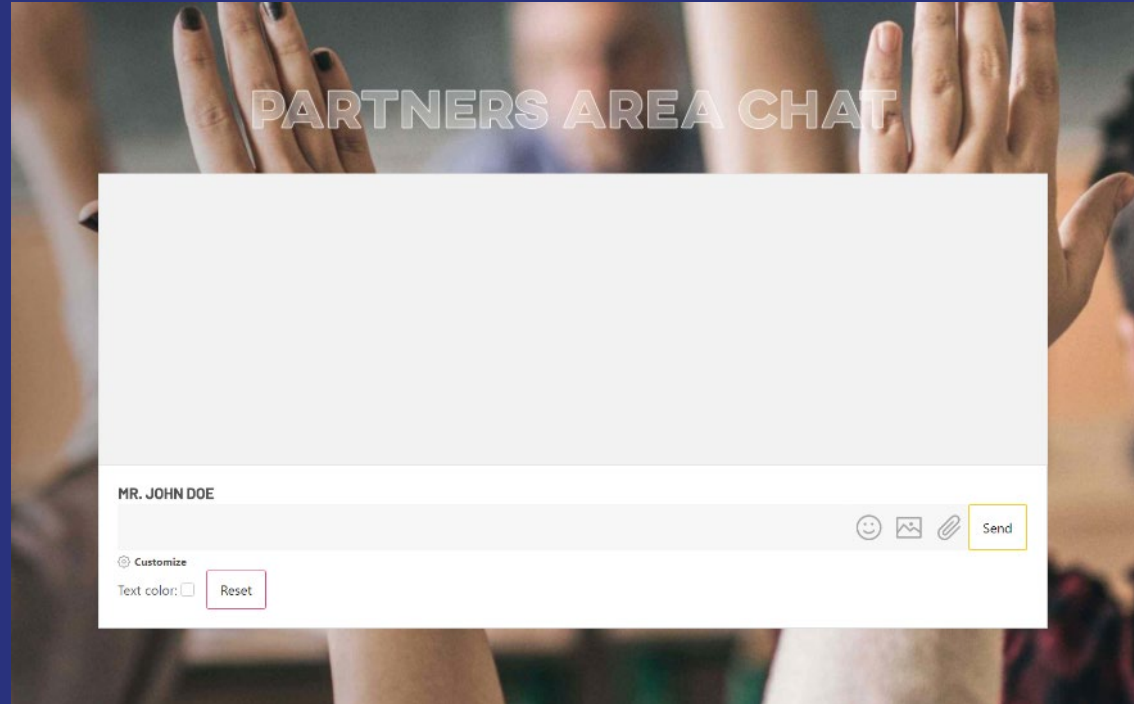
MEET AREA

The dynamic agenda

The agenda displays the **deadlines of the groups.** Depending on how much they have already done or not, it also provides a **notification system** to facilitate the **compliance with the agreed deadlines.**

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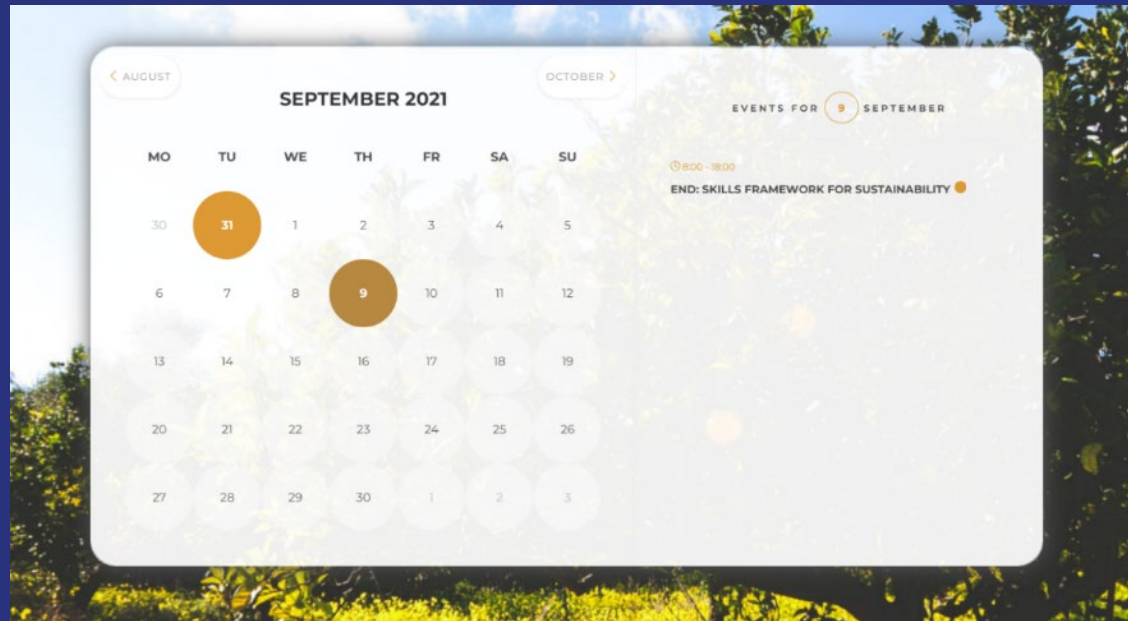
LEARN AREA

OPEN LEARN area

The scientific E-library in the learn area is the **repository of all available scientific materials**: this part of the platform will be **accessible to the public visitors**, that will be required to **fill in the registration form to download or visualize any item**
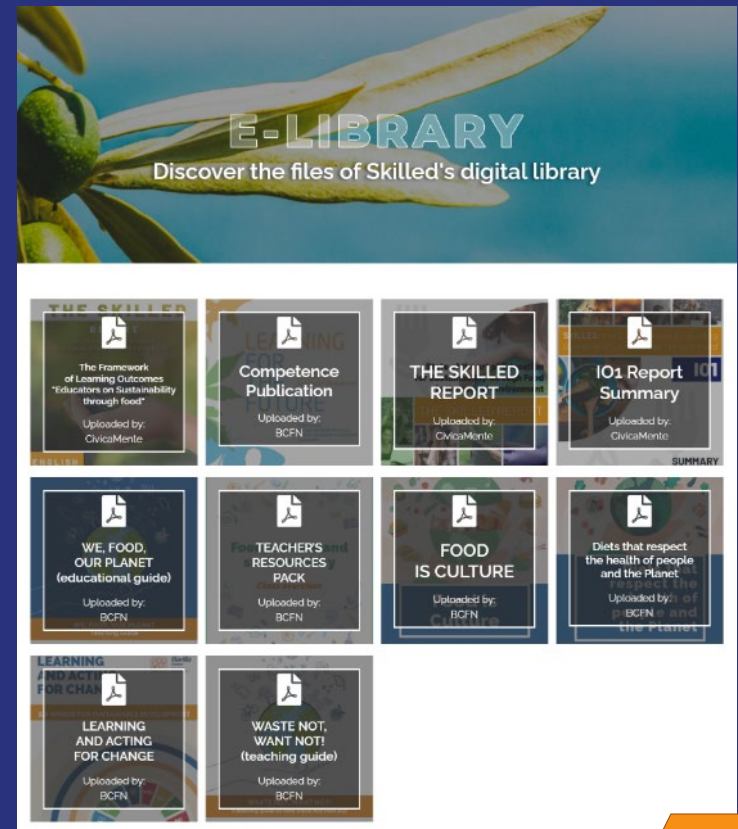
E-LIBRARY
Discover the files of Skilled's digital library

LEARN AREA Virtual room

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LEARN AREA Virtual room

The Modules

After a general introductory video presentation of the e-learning course, the accredited user can attend each module of the program.

The e-learning experiences is visually displayed with 11 teaser-boxes, one for each module of the course.

Each teaser-box consists of a **short presentation video** of the lesson, an **introductory summary**, and the **access button** to the extended lesson.

Within each box it is also possible to view **the progress** made during the test of the corresponding module.

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LEARN AREA Virtual room

The extended lesson
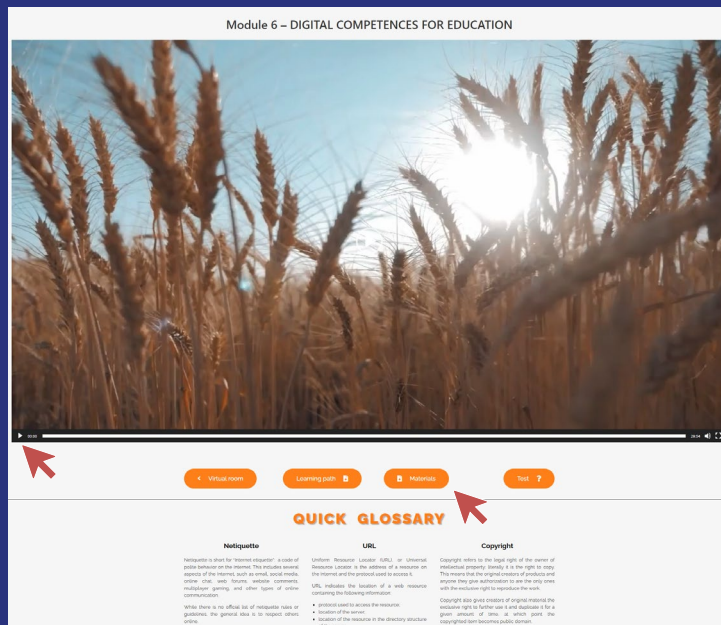
Within the extended lesson, the user finds **5 items**:

- the **video** lesson,
- the verification **test**,
- the **learning path**,
- the **presentation and the additional materials** (if available),
- a **quick glossary** (which explains some peculiar terminologies used in the lesson itself).

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LEARN AREA   Virtual room

The test

The test consists of **5 multiple choice questions** (only one answer is correct).

At any point, it's possible to **return to the previous question**.

The **progress bar** offers visual support to understand where we are in the test.

The final summary suggests **three options**:

- return to the **virtual room** (if the test is ok),
- return to the **lesson** (to fill gaps),
- repeat the **test**.

In either case, it will be possible to repeat the test over and over again.

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LEARN AREA   Virtual room

The final validation test

To complete the course and obtain the certification, learners will have to face a final test, in which they are asked to **express an articulated judgment on the perceived teaching quality and their experience with the e-learning program** just carried out.

It is essential to underline that, without completing this final step, the e-learning experience is not considered completed.

FINAL VALIDATION TEST

You're almost done!
To complete the SKILLED through FOOD e-learning course, please **answer the validation test** about your experience with the use of the DIDACTIC VIRTUAL ROOM.

→ Answer the test

FINAL VALIDATION TEST

In your personal opinion, is the approach used by the Erasmus+ **SKILLED trough Food** sufficiently innovative? (Please select ONLY ONE ANSWER)

A — Not at all

B — Very little

C — It could be more innovative

D — Yes, it is

E — Yes, it's very innovative

Next Question   1 / 5

LEARN AREA Virtual room

The certificate

When the course has been successfully completed, the platform issues an automatic nominal certificate.

Enjoy
The Meet&Learn platform